Romeo and Juliet Family Shields

Create a family shield:

* Put a picture of yourself (and your name) in the upper left corner;
* A quote that represents you in the upper right corner;
* Five things you enjoy in the bottom left corner;
* And a 'c' or an 'm' in the bottom right hand corner for Capulet or Montague. (We need an even amount)
* Each family chooses colors. The upper right and lower left corner are one color; the upper left and lower right are another color.

THE GAME

* Students turning in the assignment late are banished immediately.
* Once a family accumulates -5 points, a family member is banished. Negative points accumulate as a result of missed assignments, poor grades, bad behavior, or any other arbitrary thing that bugs you.
* Once a family accumulates +5 points, a banished member is brought back. Positive points accumulate as a result of high test scores, general helpfulness, or good behavior.
* Families can either vote on who to banish or family members can volunteer to be banished or you can choose who is banished. As far as the contest is concerned, banished members still contribute positive and negative points to the team and suffer no individual negative grade consequences.
* At the end of the play, the team with the least amount of family members banished gets a reward (homework pass).